EIGHTEENTH CONGRESS OF THE REPUBLIC OF THE PHILIPPINES *First Regular Session*



SENATE

)

)

P.S. RES. No. <u>424</u>

Introduced by SENATOR SONNY ANGARA

RESOLUTION URGING THE APPROPRIATE SENATE COMMITTEE TO CONDUCT AN INQUIRY, IN AID OF LEGISLATION, ON THE IMPACT OF THE COVID-19 PANDEMIC ON OUR YOUTH

1 WHEREAS, since the novel coronavirus now known as COVID-19, was first 2 identified in Wuhan province of China in December of 2019, millions of people have 3 been affected internationally with the disease killing more than 300,000 as of date;

WHEREAS, the COVID-19 pandemic has resulted in severe socioeconomic impact globally, with the youth especially vulnerable to the disruptions caused in education and employment on top of the pandemic's impact on health;

WHEREAS, the United Nations Educational, Scientific and Cultural Organization
(UNESCO) data show that 191 countries, including the Philippines, closed educational
institutions in order to prevent the spread of COVID-19 which in turn hit almost 70%
of the world's student population. In the Philippines, per UNESCO data, the countrywide school closure affected 28 million learners¹;
WHEREAS, per recent reports the budget for different education agencies and

institutions, amounting to almost 45 Billion Pesos, were cut in order to fund the
 government's health and social protection programs to address the pandemic²;

15 WHEREAS, according to the United Nations Department of Economic and Social 16 Affairs, without targeted policy intervention, it is likely that the youth will be 17 disproportionately affected by a global recession, with a higher percentage of young

¹ https://en.unesco.org/covid19/educationresponse

² https://business.inquirer.net/297470/big-cuts-in-infra-education-budgets-to-fund-covid-19-dole-outs-medical-response

people being unemployed compared to adults, and a slower uptake of employment by
 young people during the recovery³;

WHEREAS, the International Labour Organization identified five reasons why 3 the youth are severely affected by economic fallout in this pandemic: 1) difficulty in 4 finding new jobs due to their lesser experience and few connections they have; 2) 5 6 with three out of four belonging in the informal sector, it is more likely that they have 7 little to no savings and hence cannot afford unemployment for longer durations; 3) the youth who are part-time workers have little or no social protection such as paid 8 9 leave or pensions; 4) many of them are employed in the most hard-hit businesses 10 such as retail, accommodation and food sectors; and finally 5) they are more at risk from being replaced due to automation; 11

WHEREAS, the coronavirus pandemic is likewise having ill effects on the health of the young. According to the Center for Disease Control and Prevention, outbreaks can be stressful for both adults and children and may cause changes in sleep or eating patterns, worsening of chronic health problems and mental health conditions⁴;

WHEREAS, this new normal scenario poses challenges for the youth, both with existing and no prior mental health issues, because of the additional stress of missing the structure of school, dealing with illness or loss of income in the family and coping with absence of parents who are essential workers. According to a Pew Research Center survey, people ages 18 to 29 were more likely than any other age group to experience high psychological distress when thinking about the outbreak⁵;

WHEREAS, young people represent a valuable resource and network during this pandemic as the youth are more connected through technology, media and the internet and can be vital in disseminating accurate information on COVID-19 and support information sharing on risk reduction, national preparedness and response efforts⁶;

27 WHEREAS, around the world, governments and the private sector have been 28 partnering with the youth to create initiatives to support their communities including

⁶ https://www.unfpa.org/sites/default/files/resource-pdf/COVID-19_Preparedness_and_Response_-

³ https://www.un.org/development/desa/youth/news/2020/05/covid-19/

⁴ https://www.cdc.gov/coronavirus/2019-ncov/daily-life-coping/managing-stress-anxiety.html

⁵ https://time.com/5828492/teens-coronavirus/

 $[\]_UNFPA_Interim_Technical_Briefs_Adolescents_and_Young_People_23_March_2020.pdf$

youth-driven innovation hubs that are supporting start-ups develop technological
 solutions to address the effects COVID-19, as more transactions shift online⁷;

WHEREAS, over 400 youth leaders from more than 100 schools and 35 organizations convened, during the *Sulong Pilipinas* Forum held by the Department of Finance, to create policy recommendations that can help the nation recover from the COVID-19 crisis⁸;

7 WHEREAS, among the actionable proposals during the Sulong Pilipinas Forum 8 were: ensuring food security through cooperation between the Department of Agriculture and local governments; improvement of the internet infrastructure to ease 9 the continuity of education; expediting the delivery of cash aid and other social 10 protection programs through the implementation of the National ID system; and 11 ramping up preparedness for the "new normal" by increasing testing capacity, 12 13 providing workers with efficient transportation, creating employment for displaced workers, assisting adversely affected industries such as the tourism sector, and 14 supporting micro, small and medium enterprises capitalize on new business 15 opportunities brought about by the pandemic; 16

17 NOW, THEREFORE, BE IT RESOLVED BY THE PHILIPPINE SENATE, as it is 18 hereby resolved, to urge the appropriate Senate Committee to conduct an inquiry, in 19 aid of legislation, to determine the impact of the COVID-19 pandemic on the youth 20 and design policies to effectively safeguard their interests and future as the country 21 coordinates its recovery from the pandemic.

Adopted,

SONNY ANGARA

⁸ https://www.philstar.com/business/2020/05/19/2014869/youth-leaders-present-post-covid-policy-recommendations

⁷ https://www.un.org/development/desa/youth/news/2020/05/covid-19/