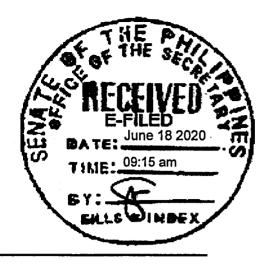
EIGHTEENTH CONGRESS OF THE REPUBLIC OF THE PHILIPPINES Second Regular Session



### Introduced by SENATOR RAMON BONG REVILLA, JR.

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SENATE

S. No. 1600

#### AN ACT

## ESTABLISHING A FRAMEWORK FOR CITIZENS PARTICIPATION IN LEGISLATIVE POLICYMAKING THROUGH THE USE OF INFORMATION AND COMMUNICATIONS TECHNOLOGY PLATFORMS

### **EXPLANATORY NOTE**

Section 16 Article XIII of the Philippine Constitution states that: "The right of the people and their organizations to effective and reasonable participation at all levels of social, political, and economic decision-making shall not be abridged. The State shall, by law, facilitate the establishment of adequate consultation mechanisms."

This proposed measure seeks to give life to the constitutional guarantee of citizen participation in policy making. It seeks to strengthen the current legislative process through welcoming commentaries and insights from the general public as part of the democratic process of consultation. It also broadens the official channels through which our citizens may voice their opinions on certain proposals and on the implementation of laws in the interest of coming up with the best version of national policies.

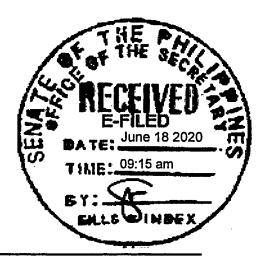
Further, the bill takes advantage of the existing technologies and the digital realm in reaching out to the people, from whom the supreme authority resides. As we embrace the New Normal, it is imperative that the lawmaking procedures be updated and enhanced to become more inclusive, more efficient and more responsive to the needs of the people.

This version of the bill has already been approved by the House of Representatives on Third and Final Reading.

In this light, the immediate passage of this bill is hereby sought.

RAMON BONG REVILLA, JR.

EIGHTEENTH CONGRESS OF THE REPUBLIC OF THE PHILIPPINES Second Regular Session



### Introduced by SENATOR RAMON BONG REVILLA, JR.

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SENATE

S. No. \_\_1600

AN ACT

# ESTABLISHING A FRAMEWORK FOR CITIZENS PARTICIPATION IN LEGISLATIVE POLICYMAKING THROUGH THE USE OF INFORMATION AND COMMUNICATIONS TECHNOLOGY PLATFORMS

*Be it enacted by the Senate and House of Representative of the Philippines in Congress assembled:* 

Section 1. Short Title. - This Act shall be known as the "Crowdsourcing in
 Legislative Policymaking Act".

Sec. 2. *Declaration of Policy.* – The Philippines is a democratic and republican State. Sovereignty resides in the people and all government authority emanates from them. The State should harness the potential to consult its citizens from all over the world in all fields of social, economic and political discourse, including legislation and rule-making. This principle is extended to the right of citizens to participate in the legislative process through the use of information and communications technology platforms.

Sec. 3. *Definition of Terms.* – As used in this Act:

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(a) Crowdsourcing refers to the practice of engaging individuals or a group
towards a common goal, often at innovation, problem solving or efficiency
in the delivery of services. Powered by new technologies, social media and
the development of worldwide web 2.0, the individuals or groups are able
to contribute to the formulation, improvement, and creation of laws that are
beneficial to the nation;

- (b) Information and communications technology refers to the totality of electronic means to access, create, collect, store, process, reo j<sub>une 18 2020</sub>;, present and disseminate information;
- (c) Online refers to a location accessed, through a connection to or services by a central computer network or telecommunication systems, such as the internet, by citizens anywhere in the world as opposed to a physical location, or the condition of being connected to a network of computers or other devices;
  - (d) Portal refers to the homepages of the Philippine Senate and the House of Representatives or the Presidential Legislative Liaison Office (PLLO) maintained by their respective Secretariats for purposes of this Act;
- (e) Web 2.0 or the Participative and Social Web refers to the second generation of the World Wide Web (www) characterized especially by the change from static web pages to user generated content, ease of use, inter-operability for end users, and which encourages a participatory culture as typified by social media users.

Sec. 4. *Crowdsourcing in the Senate and the House of Representatives.* – This Act allows the citizens and the public at large to participate in the legislative process through the internet or telecommunications platforms. The crowdsourcing process shall be as follows:

- (a) On First Reading Upon the filing of a national measure, the Secretariats 21 of the House of Representatives and the Senate shall post a copy of the 22 measure in the Congress Websites and shall give the public fifteen (15) 23 working days, except for bills certified as urgent by the President, to submit 24 their comments upon referral of the measure on First Reading. The 25 comments from the public shall be part of the inputs to the committee 26 deliberations. A standing or special committee may incorporate the 27 ' comments submitted by the public and issue a crowdsourcing feedback 28 report online to inform the proponent of the action taken by the standing 29 30 or special committee.
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(b) On Second Reading – Upon the submission of a committee report by the concerned standing or special committee to the Committee on Rules, the

public is given three (3) working days to submit its comments on the measure, except for bills certified as urgent by the President, before the Committee on Rules incudes the report in the Calendar of Business.

(c) On Third Reading – After the measure is approved on Third Reading, but before a Conference Committee is created, the public is given three (3) working days to submit its comments and the concerned committee shall review the same for consideration at the Conference Committee level. Only comments germane to the measure approved on Third Reading shall be considered.

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Sec. 5. *Crowdsourcing through the Presidential Legislative Liaison Office* (*PLLO*). – This Act allows all citizens and the public at large to participate in the legislative process through the legislative liaison system via the internet or telecommunication platforms. The homepage of the PLLO shall serve as the portal for the department legislative liaison system for crowdsourcing purposes.

The PLLO website shall provide a platform through the internet where people can start a campaign or petition to review, amend and repeal a law or create a bill, the result of which may be transmitted to any member of both Houses for appropriate action. The PLLO shall also provide for a crowdsourcing feedback report online to inform the proponent of the action take thereto.

Sec. 6. *Procedure of Registration.* – A citizen who would like to start a campaign or petition to review, amend and repeal a law or create a bill, shall register online, consistent with the provisions of Republic Act No. 10173, otherwise known as the "Data Privacy Act of 2012" and other applicable laws.

24 Sec. 7. *Monitoring and Evaluation.* – There shall be a feedback mechanism that will guide the post-facto crowdsourcing exercise. This will enable legislators to 25 understand public sentiments for improved grounding of their legislative duties and to 26 27 ensure that concerns raised by the public are acted upon by appropriate entities. The 28 concerned committees shall provide the result of feedback consultations to a central secretariat of the Planning and Management Information Service of both Houses of 29 30 Congress and the Office of the President that will analyze the data for emergent issues and concerns. 31

Sec. 8. *Sunset Review.* – Six (6) years from its enactment, Congress shall review and recommend amendments to this Act to attune it to the developments in technology, and to determine if the same can be implemented in provinces and highly urbanized cities that have adopted telecommunications and information technology convergence.

6 Sec. 9. *Implementing Rules and Regulations.* – Within sixty (60) days from the 7 effectivity of this Act, the Secretariat of both Houses of Congress and the PLLO shall, 8 in coordination with the Department of Information and Communications Technology 9 (DICT), National Economic and Development Authority (NEDA) and concerned civil 10 society organizations (CSOs), promulgate the necessary rules and regulations for the 11 effective implementation of this Act.

Sec. 10. *Separability Clause.* – If any provision or part hereof is held invalid or unconstitutional, the remainder of the law or the provision or part not otherwise affected shall remain valid and subsisting.

Sec. 11. *Repealing Clause.* — Any law, presidential decree or issuance, executive order, letter of instruction, administrative order, rule, or regulation contrary to or inconsistent with the provisions of this Act are hereby repealed, modified, or amended accordingly.

Sec. 12. *Effectivity.* – This Act shall take effect fifteen (15) days after its
 publication in the *Official Gazette* or in a newspaper of general circulation.

21 Approved,

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