EIGHTEENTH CONGRESS OF THE REPUBLIC OF THE PHILIPPINES *Third Regular Session*



SENATE

)

)

S. No. 2361

Introduced by SENATOR RAMON BONG REVILLA, JR.

AN ACT

PROVIDING FOR THE PROMOTION AND DEVELOPMENT OF THE PHILIPPINE CREATIVE INDUSTRIES AND PROVIDING FUNDS THEREFOR

EXPLANATORY NOTE

Creative industry is a diverse and dynamic economic sector which includes audio and audiovisual media, digital interactive media, books and publishing, creative and design services, performing arts, marketing and advertising, software and animation development, among others. Its range and variety further expanded to be later cited as "creative economy," which is characterized by the use of creative talent for commercial purposes.

A 2013 UNESCO report noted that world trade of creative goods and services reached US\$ 624 billion in 2011 and that it more than doubled from 2002 to 2011, the average annual growth rate during the period was 8.8%. It confirmed creative economy as one of the most rapidly growing sectors of the world economy and a highly transformative one in terms of income generation, job creation and export earnings¹.

On the local front, creative industries contributed P661 billion to the domestic economy and provided nearly five million jobs which is equivalent to 11% of total employment. The sector's exports were valued at almost \$7 billion or roughly 6% of total exports. In 2018, the Philippines ranked first in the Southeast Asian region for

¹ "Creative Economy Report 2013 Special Edition: Widening Local Development Pathways." http://www.unesco.org/culture/pdf/creative-economy-report-2013-en.pdf

creative services exports². Despite huge losses (insiders estimate 90% of revenues were lost in 2020³) experienced during the pandemic, the Department of Trade and Industry (DTI) declares that the creative industries will likely be a post-Covid growth driver⁴.

This bill aims to support and encourage the continued rise and growth of our creative industries as potent accelerators of economic recovery and development, through the institution of a government-led national policy and framework. It seeks to nurture a creative culture by providing a conducive environment and enabling mechanisms for its further advancement. Consistent with the track of the updated Philippine Development Plan 2017-2022, this measure seeks to optimize the potential of the sector which is based on the inherent and renowned Filipino creativity, talent and ingenuity.

This legislation organizes the Philippine Creative Industry Council, an interagency mechanism chaired by the DTI, with seven government agency heads and private sector representatives as members, which shall, among others define the goals and performance indicators of the sector. It also directs the establishment of a Philippine Creative Industries Development Plan in three-, six-, and ten-year timelines.

In addition, this bill provides state support to the creative industries. To wit:

- Shared Service Facilities (SSF), subsidized rental schemes for studios and venues, co-working spaces, and other infrastructure support programs under the Philippine Innovation Act;
- Research and development support from the Department of Science and Technology (DOST);
- 3) Access to digital services and digital training platforms;
- Dedicated high-speed infrastructure and bandwidth provided by the Department of Information and Communications Technology (DICT) and the National Telecommunications Commission (NTC);

² Creative Industries Policy Brief No. 10. November 2018. <u>https://creative-</u>

economy.ph/app/uploads/2020/10/TAPP-Creative-Industries-Policy-Brief.pdf

³ "PH creative industry lost 90% of revenues in 2020." June 29, 2021. <u>https://mb.com.ph/2021/06/29/ph-creative-industry-lost-90-of-revenues-in-2020/</u>

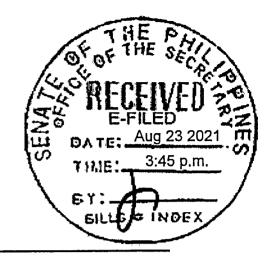
⁴ "Creative industries touted as post-pandemic growth driver." June 28, 2021.

https://www.bworldonline.com/creative-industries-touted-as-post-pandemic-growth-driver/

- 5) Creative Voucher System to systematize the granting of support, aid, and incentives;
- Access to credit assistance and guarantee schemes from government financial institutions;
- 7) Creative Educational Plan which will strategize the development of human resources in creative industries;
- Creation of Local Culture and Arts Councils in local government units (LGUs);
- 9) Establishment of one-stop registration centers to assist creative industry micro, small and medium enterprises (MSMEs).
- In view of the foregoing, the passage of this bill is earnestly sought.

RAMON BONG REVILLA, JR.

EIGHTEENTH CONGRESS OF THE REPUBLIC OF THE PHILIPPINES *Third Regular Session*



SENATE S. No. 2361

)

)

)

Introduced by SENATOR RAMON BONG REVILLA, JR.

AN ACT

PROVIDING FOR THE PROMOTION AND DEVELOPMENT OF THE PHILIPPINE CREATIVE INDUSTRIES AND PROVIDING FUNDS THEREFOR

Be it enacted by the Senate and House of Representatives of the Philippines in Congress assembled:

1

PRELIMINARY PROVISIONS

Section 1. Short Title. – This Act shall be known as the "Philippine Creative
 Industries Development Act."

Section 2. Declaration of Policy. - It is the policy of the State to recognize, 4 promote and support the development of the Philippine creative industries by 5 protecting and strengthening the rights of creative firms, artists, artisans, creators, 6 and content providers, cultivating all economic activities of the creators and owners 7 of intellectual property related to technology, arts, and culture, by nurturing creative 8 industry human resources, creating employment, and providing incentives to 9 encourage and sustain entrepreneurship in the creative industries for economic, social, 10 and cultural development towards nation-building. 11

Towards this end, the State shall implement a long-term program for the development and promotion of creative industry, establish financial enabling mechanisms for the creative industries, nurture the creative industry human resources, create employment, and provide incentives to encourage and sustain entrepreneurship and the arts. Section 3. *Definition of Creative Industries.* – Creative industries involve persons, whether natural or juridical, that produce cultural, artistic, and innovative goods, products, and services, where such goods, products, and services originate in individual creativity, skill, and talent and that have potential for wealth and through the generation and exploitation of intellectual property.

6 Creative industries include those directly or indirectly involved in the creation, 7 production and manufacturing, performance, broadcasting, communication and 8 exhibition, or distribution and sale of works and other subject matter, subject to 9 intellectual property rights protection.

10 Creative industries include the following domains, with a non-exhaustive list of 11 industries belonging under each:

1) *Audio and Audiovisual Media* – refers to recorded and live audio and audiovisual content that are distributed via broadcast media (television frequencies, radio frequencies, cable and satellite broadcasts, etc.), digital content streaming platforms, and in cinema theaters, including film, television, animation (motion graphics, 2D, 3D, and animatronics), recorded music and music scores and compositions ready for recording, edutainment, podcasts, and radio and other forms of broadcasting;

- 2) *Digital Interactive Media* refers to digital software programs, mobile applications and games created for and operated on interactive digital devices where user input is essential to the experience, including software and mobile apps, video games, computer games, mobile games, virtual augmented and/or mixed reality games, and digitalized creative content;
- 3) Creative Services refers to demand-driven commercial creative service 24 work done on behalf of commissioning clients for complete creative output 25 or partial outsourcing work, including advertising and marketing, creative 26 research and development, cultural and recreational services, and live 27 creative experiences, which refer to predesigned, real-time artistic 28 performances and experiences aimed at specific audiences occurring in 29 real-time, with management and technical services provided to amplify the 30 occasion; 31

- Design refers to the process of envisioning and planning the creation of
 symbols (such as graphics, images), products (including but not limited to
 industrial, aesthetic), spaces and places, interactive user experiences, and
 systems/eco-systems, at the heart of which is creating solutions that
 address a need or a problem, including architecture, urban, landscape,
 interior, graphic, fashion, textile, furniture, accessories, jewelry, toys, and
 industrial design;
 - 5) Books, Publishing and Printed Media refers to the creation, publication, and distribution of artistic, journalistic and commercial literature in traditional physical print and equivalent digital form, including books, comics, press, graphic novels, strips, editorial, and other printed media;

8

9

10

11

- 6) *Performing Arts* refers to the training, creation, promotion, distribution, venues and preservation of artistic shows and performances including live music, theatre, musical theatre, dance, opera, circus, spoken word, and puppetry;
- 7) *Visual Arts* refers to the creation, promotion, distribution, and
 preservation of works that are primarily visual in nature, including paintings,
 drawings, sculpture, photography, antiques, performance art, and art toys.
- Traditional Cultural Expressions refers to tangible products and intangible
 customs, practices and expressions of Traditional Filipino Culture including
 heritage, arts and crafts, gastronomy, cultural festivals and celebrations;
- 9) *Cultural Sites* refers to physical locations of significance to preserving and
 promoting Philippine Culture, including archeological sites, museums,
 libraries, creative cities, and cultural exhibitions; and
- 10) Other such domains and industries as the Council may determine, subject
 to guidelines and criteria issued by the Council.

27 ORGANIZATION OF THE PHILIPPINE CREATIVE INDUSTRY 28 DEVELOPMENT COUNCIL

Section 4. The Philippine Creative Industry Development Council. - The 1 Philippine Creative Industry Development Council, herein referred to as the Council, is 2 hereby created as an office administratively attached to the Department of Trade and 3 4 Industry. The Council shall be composed of seventeen (17) members, nine (9) regular 5 members from the private sector and eight (8) *ex officio* members. 6 The eight (8) members who shall be ex officio members of the Council are: 7 1) Secretary of the Department of Trade and Industry (DTI), as Chairperson; 8 2) Secretary of the Department of Education (DepEd): 9 Secretary of the Department of Science and Technology (DOST); 10 4) Chairman of the National Commission for Culture and the Arts (NCCA); 11 5) Director General of the Intellectual Property Office of the Philippines 12 (IPOPHL); 13 6) Chairperson of the Commission on Higher Education (CHED); 14 7) Secretary of the Department of Tourism (DOT); and 15 8) Secretary of the Department of Information and Communications 16 Technology (DICT). 17 The ex officio members of the Council may designate their respective next-in-18 rank officials as permanent alternates whose acts are considered as the acts of their 19 principals. 20 The nine (9) regular members of the Council are: 21 1) Private sector representative of the Audio and Audiovisual domain; 22 2) Private sector representative of the Digital Interactive Media domain; 23 3) Private sector representative of the Creative Services domain; 24 4) Private sector representative of the Design domain; 25 5) Private sector representative of the Books, Publishing, and Printed Media 26 domain; 27 6) Private sector representative of the Performing Arts domain; 28 7) Private sector representative of the Visual Arts domain; 29 8) Private sector representative of the Traditional Cultural Expressions 30 domain; and 31 9) Private sector representative of the Cultural Sites domain. 32

Every regular member shall be appointed by the President from a list submitted by the *ex officio* members of the Council nominating at least three (3) nominees for every regular member seat: *Provided,* That each of the nominees shall come from the private sector and must have at least ten (10) years of experience in the creative industry domain which the nominee belongs to: *Provided, further,* That each of the nominees shall have been endorsed by a business support organization or creative association relative to the creative industry domain sought to be represented.

8

The Council shall elect a co-chair among the nine (9) regular members.

9 The regular members of the Council shall serve for a term of six (6) years, 10 unless sooner separated from the service due to death, voluntary resignation, or 11 removal for cause. In case of death, resignation, or removal for cause, their 12 replacements shall serve only the unexpired portion of the replaced members. Of the 13 first set of regular members, five (5) shall hold office for a term of three (3) years and 14 the remaining four (4) for a term of six (6) years.

The regular members of the Council shall receive *per diem* every meeting in accordance with existing rules and regulations: *Provided, however*, That the total per diem collection each month shall not exceed the equivalent *per diem* for four (4) meetings. Unless and until the President of the Philippines has fixed a higher *per diem* for the members of the Council, such *per diem* shall not be more than ten thousand pesos (P10,000.00) for every Council meeting.

Section 5. *Meetings.* – The Council shall meet at least once every quarter, or as often as necessary at the call of the Chairperson or majority of the members. Members of the Council who cannot physically attend or vote at Council meetings can participate and vote through remote communication including videoconferencing, teleconferencing, or other alternative modes of communication that allow them reasonable opportunities to participate. A majority of the incumbent members of the Council shall constitute a quorum to do business.

28 Section 6. *Mandate, Powers, and Functions of the Council.* – The Council shall 29 exercise the following powers and functions:

30 31 a) Define economic goals and key performance indicators for the creative industries including value creation, contribution to gross domestic product,

job creation, export targets, and creative intellectual property targets, as articulated in the Plan;

1

2

- b) Create a classification of the creative industries into sub-sectors based on
 strategic considerations, and create technical panels, working groups, or
 task forces that will assist the Council in the performance of its functions,
 in coordination with the Philippine Statistics Authority (PSA) for its
 integration in the Philippine Standard Industry Classification;
- c) Issue guidelines and criteria in identifying the persons and stakeholders in
 the creative industries who may receive aid from the State in times of
 national emergencies;
- d) Issue guidelines for the accreditation of business support organizations and creative associations that may be entitled to the programs of the Council under this Act, as well as create programs that will assist the creative industry stakeholders in establishing such business support organizations and creative associations;
- e) Generate and mobilize resources from domestic and foreign sources, receive and accept donations and other conveyances including funds, materials and services, by gratuitous title, and rationalize the use and the equitable distribution of such resources to the various creative industries through mechanisms including competitive grants;
- sustain cooperative exchanges, partnerships, and Develop and f) 21 collaborations with and among government agencies, creative entities, 22 organizations, and associations, locally and overseas, whether from the 23 public or private sector, and coordinate with the Department of Foreign 24 Affairs (DFA) and other pertinent government agencies for overseas 25 cooperative exchanges, partnerships, and collaborations; 26
- g) Endorse to the DTI prospective multi-lateral and bilateral international trade
 agreements that will benefit the Philippine creative industries, as well as
 United Nations Conference on Trade and Development (UNCTAD) and
 United Nations Educational, Scientific and Cultural Organization (UNESCO)
 creative economy activities, conferences, and events for possible country

1 2

3

4

5

6

7

8

representation, in coordination with the Philippine National Commission for UNESCO (UNACOM);

- h) Enter into, make, perform and carry out contracts of every kind and description with any person, firm or association or corporation, domestic or foreign, and sue or be sued relative to the contracts entered into;
- Acquire, utilize or dispose of, in any manner recognized by law, real or personal property in the Philippines or elsewhere necessary to carry out the purposes of this Act;
- Raise or borrow, within the limitation provided by law, and subject to the 9 i) approval or opinion of the Monetary Board of the Bangko Sentral ng 10 Pilipinas (BSP) and of the Department of Finance (DOF), as the case may 11 be, adequate and necessary funds from local or foreign sources, finance its 12 projects and programs under this Act and for this purpose, issue bonds, 13 promissory notes and other forms of securities, and secure the same by a 14 guarantee, pledge, mortgage, deed of trust or an assignment of all or part 15 of its property or assets; 16
 - k) Adopt, alter and use a corporate seal;
- 18 I) Delegate, from time to time, any of the powers of the Council which may 19 be lawfully delegated pursuant to existing laws, to the executive director, 20 or in the absence of the executive director, to any of the deputy executive 21 directors, such powers and upon such terms as may be deemed fit;
- 22 m) Create *ad hoc* committees or technical working groups representing and 23 consisting of different creative industries and appropriate government 24 agencies to discuss specific issues relative to each creative industry and 25 recommend or advise policies or programs to the Council; and
- 2.6 2.7

28

17

 Promulgate such rules and regulations and exercise such other powers and functions as may be necessary to effectively carry out the attainment of the purposes and objectives of this Act.

- In the exercise of its powers and functions, the Council shall, at all times, coordinate and synergize its plans and programs with the national government agencies (NGAs) that have existing mandates in culture and the arts, including in the various creative industry domains that are defined in Section 3 of this Act, as well as
 - 7

with national government agencies that will be similarly mandated under future
legislation or government reorganization, including:

- 3 1) The Film Development Council of the Philippines;
- 4 2) The National Council for Children's Television;
- 5 3) The Design Center of the Philippines;
- 6 4) The Cultural Center of the Philippines;
- 7 5) The National Museum; and
- 8 6) The National Book Development Board.

9 To this end, the Council may invite the NGAs to presert their plans, proposals, 10 and programs during its regular meetings.

11

THE PHILIPPINE CREATIVE INDUSTRIES DEVELOPMENT PLAN

Section 7. The Philippine Creative Industries Development Plan. – A committee 12 headed by the Secretary of Trade and Industry, in coordination with the National 13 Economic and Development Authority (NEDA) and representative organizations of the 14 nine (9) creative industry domains identified in Section 3 of this Act, shall formulate 15 the Philippine Creative Industries Development Plan, hereinafter referred to as the 16 Plan, that sets forth the objectives, targets, strategies, and activities on the growth 17 and development of Philippine creative industries. The Plan must be submitted to the 18 President of the Philippines within one (1) year after the effectivity of this Act for 19 approval and is subject to mandatory review every three years. 20

The Plan shall include a three-year, six-year, and ten-year development timeline for its vision, mission, goals, and milestones.

The Plan shall include the following components, among other components as may later be determined by the Council:

- a) Well-defined and measurable economic goals and key performance
 indicators for the creative industries including value creation, contribution
 to gross domestic product, job creation, export targets, and creative
 intellectual property targets;
- b) A review of the existing governance and policy framework under which thePlan may be implemented;

c) Current data and findings of scientific, interdisciplinary and policy-oriented 1 research on technological advancements, methodologies, distribution 2 models, product lines, and value chains pertaining to creative industries in 3 aid of the implementation of the Plan; 4 d) Analyses of current and emerging trends and changes in technology, trade, 5 consumption, demography, the environment, and health that impacts the 6 labor market for creative talent; 7 e) Areas of possible strategic investments in the creative industries; 8 Financial assistance programs, investments schemes, loan programs, and 9 f) guarantees for micro, small, and medium enterprises (MSMEs) in the 10 creative industries; 11 g) Technical, technological, and financial assistance programs for the 12 development, processing, commercialization and marketing of goods and 13 services generated by the creative industries; 14 h) Programs that promote stronger linkages and collaborations between 15 stakeholders in the creative industries and government; 16 i) Programs and areas of investment to incubate, encourage, and promote 17 the development of original creative content and talent in the relevant 18 creative industry domains; 19 j) Strategies that allow creative industries greater access to both national and 20 international markets and harness their competitive advantages; 21 k) Possible Special Economic Zones that support the growth and development 22 of various creative industries in accordance with Republic Act No. 7916, 23 otherwise known as "The Special Economic Zone Act of 1995," as amended, 24 as part of a digital-creative economy nexus; 25 I) Programs that promote the hiring and employment of workers in the 26 creative industries; 27 m) Programs that promote a stronger intellectual property ecosystem among 28 and across creative industries; 29 n) A comprehensive digital acceleration plan for Philippine creative industries; 30 o) Strategies towards the creation of a creative cities network to promote an 31 avenue of mutual support and exchange of ideas among Local Government 32

- 1 Units, in coordination with the DFA, UNACOM, and the Department of 2 Interior and Local Government (DILG);
- p) Programs that establish a coordinative relationship with the leading national agency on Disaster Risk Management and Resilience to ensure that players of the creative economy are covered, involved, and included in all aspects of disaster management and resilience from planning to implementation; and
- 8 9

10

 q) Guidelines, programs, and strategies for the proper management of the creative industry development fund as provided for under Section 19 of this Act.

Section 8. Organization of the National Secretariat on Creative Industries. - The 11 Council shall organize a National Secretariat to be headed by the Executive Director, 12 who shall have the rank of Undersecretary, a Filipino citizen, a resident of the 13 Philippines, and be at least thirty (30) years of age at the time of his or her 14 appointment. The Executive Director shall possess good moral character, be of proven 15 integrity, be a holder of a college degree in a related field of discipline, and be a person 16 of proven administrative proficiency, independence, experience, knowledge, and 17 commitment to the promotion and development of Philippine creative industries with 18 at least ten (10) years of competence, expertise, and leadership in at least one (1) 19 sector of the creative industries prior to the date of appointment. 20

The Executive Director shall be assisted by two (2) Deputy Executive Directors and an administrative staff.

The President of the Philippines shall appoint the Executive Director and the Deputy Executive Directors from a list of at least five (5) nominees submitted by the Council.

The executive director and the deputy executive directors shall serve for a term of six (6) years, unless sooner separated from service due to death, voluntary resignation, or removal for cause. In case of death, resignation, or removal for cause, their replacements shall serve only the unexpired portion of the respective terms.

Within one hundred twenty (120) days after the effectivity of this Act, the Council shall determine, upon the recommendation of the executive director, the organizational structure, staffing pattern, and compensation system of the National

Secretariat, including the duties, qualifications, responsibilities, and functions of its officers and staff members, and submit the same to the Department of Budget and Management (DBM) for approval. The officers and employees of the National Secretariat shall be appointed in accordance with the civil service laws, rules, and regulations.

6 The DTI and other related NGAs shall provide the technical staff complement 7 for the National Secretariat and shall arrange the permanent office of the National 8 Secretariat within one (1) year upon the effectivity of this Act.

9 Section 9. *Duties and Functions of the Executive Director.* – The Executive
10 Director shall exercise the following duties and functions:

- 11a) Direct and manage the affairs of the National Secretariat in accordance with12the policies of the Council;
- b) Establish the internal organization of the National Secretariat under such
 conditions that the Council may prescribe;
- c) Submit an annual budget and necessary supplemental budget to the
 Council for its approval;
- d) Ensure the faithful and proper implementation of the Plan, and recommend
 changes thereto for consideration of the Council;
- e) Review all existing policies, plans, programs, and projects of the government and formulate and recommend to the Council and other government agencies, in coordination with government agencies, nongovernment organizations and business support organizations, national policies, plans, and programs that support the creative industries;
- f) Maintain a database of all relevant data and information regarding the
 creative industries in conjunction with the PSA and such other agencies that
 maintain any related database;
- 27 g) Maintain a database of accredited business support organizations and 28 creative associations in the creative industries, in coordination with the 29 Local Culture and Arts Councils (LCAC), pursuant to Section 18 of this Act;
- h) Encourage persons in the creative industries to join business support
 organizations and creative associations in their respective fields;

- i) Establish and promote a culture of continuing dialogue between
 government and business support organizations and creative associations
 within the creative industries on proper planning and evaluation of policies,
 programs, and projects affecting its stakeholders;
- 5 j) Build national awareness of the creative industries through various 6 strategies including advocacy and communication campaigns;
- k) Ensure the promotion, marketing, distribution, and export of creative
 industry output in both local and international markets in coordination with
 the Board of Investments (BOI), Export Management Bureau (EMB),
 Foreign Service Trade Corps (FSTC), and the Center for International Trade,
 Expositions, and Missions (CITEM);
- Submit within thirty (30) days after the close of each fiscal year an annual
 report and other reporting requirements to the Council;
- m) Submit to the Council for its approval, policies, systems, procedures, rules,
 and regulations that are essential to the operation of the National
 Secretariat;
- n) Recommend to the Council the remuneration and other emoluments of its
 officers and employees in accordance with existing laws on compensation
 and position classification; and
- o) Perform such other duties as may be assigned by the Council or which are
 necessary or incidental to the office.
- 22

STATE SUPPORT TO THE CREATIVE INDUSTRIES

Section 10. *Infrastructure Support.* – Entities from the creative industries may avail of Shared Service Facilities (SSF) from the DTI and the infrastructure support programs under Republic Act No. 11293, otherwise known as the "Philippine Innovation Act." Further, the Council shall create subsidized rental schemes for studios and venues, and provide co-working spaces and other similar facilities and hardware that may be utilized by multiple creative industry stakeholders towards the creation, cultivation, and promotion of their goods or services. 1 SSF refer to machinery, equipment, tools, systems, accessories and other 2 auxiliary items, skills, and knowledge that are being provided by the DTI under a 3 shared system to its target beneficiaries. The implementing rules and regulations for 4 this program, including the manner of selecting beneficiaries, shall be issued by the 5 DTI.

Section 11. Research and Development (R&D) and Innovation Support. -6 Accredited entities from the creative industries may avail of the research and 7 development support program of the DOST that provides financial support to research 8 projects that address the industry needs through science and technology 9 interventions. Further, the program includes support in accelerating the transfer and 10 commercialization of generated technologies and strengthening the capability of 11 human resources and institutions to undertake research and development. Research 12 grants may be availed by government research and academic institutions as well as 13 local companies and startups, subject to evaluation and approval of the DOST. 14

Section 12. Digitalization of the Creative Industries. - Micro, small and medium 15 enterprises and stakeholders in the creative industries shall be granted access to 16 digital services and digital training platforms. Technical and financial assistance 17 programs shall also be provided to Filipino entities that endeavor to create digital 18 content distribution platforms benefitting the creative industries. Dedicated high-19 speed infrastructure and bandwidth shall be provided by the DICT and the National 20 Telecommunications Commission to the accredited MSMEs and stakeholders in the 21 creative industries, to ensure that such services, platforms, and programs are 22 delivered efficiently to creative industry enterprises. The implementing rules and 23 regulations for this program, including the manner of selecting beneficiaries, shall be 24 issued by the DICT. 25

Section 13. *Creative Voucher System.* – A Creative Voucher System shall be established to systematize the granting of support, aid, and other incentives to creative industry entities. To this end, Creative Vouchers shall be issued to stakeholders from accredited business support organizations or creative associations in the creative industries, which entitle them to receive the support, aid, and incentives from the various government agencies. The implementation of the Creative Voucher

System shall be subject to the guidelines, rules, and regulations that the Council shall
 prescribe.

Section 14. *Creative Industries Investment Priority Plan.* – The Council shall create a Creative Industries Investment Priority Plan (CIIPP) that contains a listing of specific activities in the creative industries that may qualify for incentives. The CIIPP must be duly supported by the studies of existing and prospective demands for such products and services in light of the level and structure of income, production, trade, prices and relevant economic and technical factors of the regions as well as existing facilities.

The BOI or the leading national agency charged with the creation of the government's investment priorities plan under Executive Order No. 226, as amended, otherwise known as the "Omnibus Investment Code of 1987," or successor legislation, shall classify creative industry enterprises as preferred areas of investment under the Investment Priorities Plan (IPP) pursuant to the CIIPP issued by the Council, subject to other pertinent rules and regulations.

Section 15. *Fiscal Incentives to Enterprises in the Creative Industries.* – The creative industries may avail of the fiscal incentives provided within the boundaries of a performance-based, time-bound, and transparent system of incentives under the national internal revenue code, as amended, provided that the activities of the creative industries shall undergo the standard processes involved in the identification of preferred activities under the Strategic Investments Priorities Plan (SIPP) and shall be accompanied by a cost-benefit analysis showing the need for incentives.

23 Section 16. *Access to Credit and Financial Instruments*. – Government-owned, 24 -controlled, and/or-supported financial institutions shall give priority to creative 25 industries in providing credit assistance and guarantee schemes, subject to the rules 26 and regulations of the concerned financial institutions.

27 Section 17. *Creative Instruction and Education*. – The following NGAs shall 28 establish a Creative Educational Plan and other policies, programs, and strategies 29 geared towards the development of the country's human resources in the creative 30 industries:

31 32 DepEd and the CHED shall, among others, support and develop relevant programs related to creative industries and provide scholarships and other

relevant programs to deserving basic education and college and postgraduate students, respectively, enrolled in programs and courses related to the creative industries: *Provided*, That priority shall be given to underprivileged students. The CHED shall also identify Creative Centers of Excellence and establish criteria for such identification;

2) The Technical Education and Skills Development Authority (TESDA) among others, shall provide talent and skills training through scholarship programs in courses related to creative industries for entrepreneurs, workers, trainees, and stakeholders in the creative industries, as well as provide continuous education, talent and skills training, and capacity-building for other stakeholders in the creative industries.

Section 18. *Data and Information Management.* – The Council and the National Secretariat shall be in close coordination with the PSA and other relevant NGAs in the setting up of a satellite account for creative industries, as well as its data collection and management. The collection and management of data must be conducted diligently to maintain the accuracy of the country's national income accounting.

Section 19. The Creative Industry Development Fund. - There is hereby 17 established a Special Account in the General Fund with the National Treasury to be 18 called the Creative Industry Development Fund herein referred to as the Fund. The 19 purpose of the fund is for research and development, trade promotion, human 20 resource development in the creative industry and for the welfare of artists, workers 21 and other stakeholders through accredited business support organizations and 22 creative associations. The Fund shall be capitalized, managed, utilized, and accounted 23 for in the manner provided under this Act. The Fund shall be sourced from the 24 following: 25

26 27

6

7

8

9

10

11

 Income from specialized products, services, and royalties produced by the Council;

28 2) Loans, contributions, grants, bequests, gifts, and donations whether from 29 local or foreign sources: *Provided,* That acceptance of grants, bequests, 30 contributions and donations from foreign governments shall be subject to 31 the approval of the President upon recommendation of the executive 32 director of the Council.

1 The program of expenditure for the programs, projects and activities to be 2 funded by the Trust Fund shall be itemized on a project-to-project basis and submitted 3 annually to Congress. In the identification and prioritization of specific programs, 4 projects and activities, the Council shall conduct prior consultation with the 5 representatives of the industry.

6 The Fund shall be valid for five (5) years and shall be subject to review of the 7 Council. Any remaining balance thereafter shall be reverted to the General Fund.

Section 20. Engagement with the Private Sector. - Accredited business support 8 organizations and creative associations shall, at all times, be consulted and 9 coordinated with on the formulation and implementation of programs and policies 10 concerning the creative industries, including the creation of jobs and the granting of 11 aid during national emergencies. Moreover, public-private partnerships shall also be 12 promoted towards infrastructure development for creative industries, subject to the 13 provisions of Republic Act No. 6957, as amended, otherwise known as the "Philippine" 14 Build-Operate-Transfer (BOT) Law." 15

Section 21. *Local Culture and Arts Councils.* – All local government units, in coordination with the Council and the DILG shall establish a Local Culture and Art Council (LCAC). The LCAC shall exercise the following functions and powers in addition to those provided under existing statutes, memoranda, and other issuances:

- a) Support the Council in all of its functions as provided in Section 6 of this
 Act;
- b) Report to the Council the development and status of the implementation of
 programs at the local level;
- c) Regularly maintain a database of business support organizations and creative associations within the territorial jurisdiction of the local government unit where the LCAC is located and transmit such data to the Council;
- d) Formulate, plan, coordinate, implement, and assess policies, programs,
 activities, and projects that promote and develop the locality's creative
 industries, in coordination with the Council; and
- e) Perform such other duties and functions as the Council may direct.

Section 22. *One-Stop Registration Center.* – The Negosyo Centers in local government units established under Republic Act No. 10644, otherwise known as the "Go Negosyo Act," shall extend its services as a one-stop shop to assist creative industry MSMEs or entrepreneurs in availing government services that are applicable to the creative industries, including intellectual property registration, product and business registration, loans, grants and benefits programs. There shall be a special lane in all Negosyo Centers for this purpose.

8 Negosyo Centers shall provide electronic means of access and registration, in 9 accordance with the provisions of Republic Act No. 9485, ctherwise known as the 10 "Ease of Doing Business and Efficient Government Service Delivery Act of 2018," as 11 amended.

12

OTHER PROVISIONS

Section 23. *Annual Report.* – The Council shall submit to the President of the Philippines and to both Houses of Congress, not later than the 30th of April of every year following the effectivity of this Act, a report giving a detailed account of the effectivity and implementation of this Act, including any recommended legislation, if applicable and necessary.

Section 24. *Mandatory Review.* – This Act is subject for review at least once every five (5) years or as often as may be deemed necessary by the Congress of the Philippines, with the primary objective of enacting necessary reforms to respond to emerging needs and developments in the creative industry, which may include a review of existing governance structures.

23 Section 25. *Appropriations.* – The amount of Five Billion Pesos 24 (P5,000,000.000.00) is hereby appropriated for the initial implementation of the Act. 25 Thereafter, such sums as may be necessary for the continued implementation of the 26 Act shall be included in the annual General Appropriations Act.

Section 26. *Implementing Rules and Regulations*. – Within sixty (60) days from the effectivity of this Act, the Secretary of Trade and Industry shall, in consultation with other concerned government agencies, the industry representatives and nongovernment organizations, promulgate the necessary rules and regulations for the effective implementation of this Act.

Section. 27. *Separability Clause.* – If any provision or part hereof is held invalid or unconstitutional, the remainder of the law or the provision or part not otherwise affected shall remain valid and subsisting.

Section 28. *Repealing Clause.* – Any law, presidential decree or issuance, executive order, letter of instruction, administrative order, rule, or regulation contrary to or inconsistent with the provisions of this Act are hereby repealed, modified, or amended accordingly.

8 Section 29. *Effectivity.* – This Act shall take effect fifteen (15) days after its
9 publication in the *Official Gazette* or in a newspaper of general circulation.

Approved,